

DD2552 Seminar 12: Advanced topics

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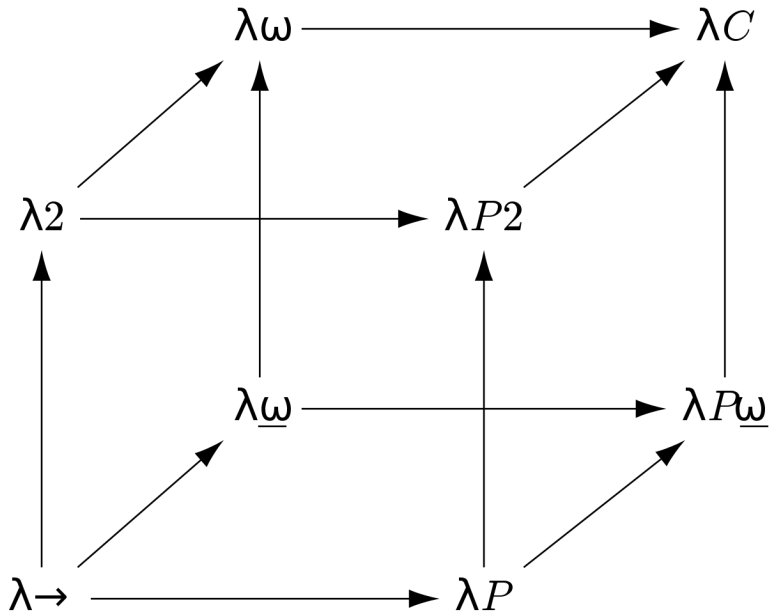
KTH

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Course material

- <https://plato.stanford.edu/entries/type-theory-church/>
 - Church: A Formulation of the Simple Theory of Types (1940)
- Thorsten Altenkirch: Dependent types,
<http://www.cs.nott.ac.uk/~psztxa/oplss-22/dependent.pdf>
- <https://plato.stanford.edu/entries/type-theory-intuitionistic>

The lambda cube



Breakdown of lambda cube

- x-axis: types that can bind terms
- y-axis: terms that can bind types
- z-axis: types that can bind types

- $\lambda \rightarrow$, simply typed lambda calculus
- $\lambda 2$, System F, “second order lambda calculus”
- $\lambda \underline{\omega}$, System $F\underline{\omega}$, “types depend on types”
- λP , Lambda-P, “Logical Framework”
- $\lambda \omega$, System $F\omega$, terms/types depend on types
- λC , Calculus of Constructions, terms/types depend on terms/types

Significance of lambda cube

- foundations for different languages and tools
 - λ_2 (System F) for Haskell, Standard ML
 - λC (Calculus of Constructions) for Coq, Idris
- expressive power vs. decidability and ease of implementation

Functional languages and logic

- lambda cube languages describe computable functions
 - higher-order functions
 - `bool` is a datatype
 - reasoning happens outside language
- first-order logic describes (semi-decidable) formulas
 - reasoning is the whole point
 - encoding of some functions using signatures
- can we combine lambda functions and logic?

Simply typed lambda calculus as a logic

Types:

- ι is the type of individuals
- o is the type of truth values (Booleans)
- if α and β are types, then $\alpha \rightarrow \beta$ is a type

Primitive constants:

- $\sim: o \rightarrow o$ (negation)
- $\vee: o \rightarrow (o \rightarrow o)$ (disjunction)
- $\prod: (\alpha \rightarrow o) \rightarrow o$ (for all)
- $\epsilon: (\alpha \rightarrow o) \rightarrow \alpha$ (choice)

Derived constants:

- $A \wedge B$ is $\sim (\sim A \vee \sim B)$
- $A \Rightarrow B$ is $(\sim A) \vee B$
- $\forall x_\alpha. A_o$ is $\prod(\lambda x_\alpha A_o)$

Equality

- we can quantify over all predicates (one-place functions on o)
- this allows representing equality using the “Leibniz approach”
- we can also represent induction principles

Define Q as

$$\lambda x_{\alpha} . \lambda y_{\alpha} . \forall f_{\alpha \rightarrow o} . f x \Rightarrow f y$$

Then define $A_{\alpha} = B_{\alpha}$ as $Q A_{\alpha} B_{\alpha}$. What is the type of Q ?

Example

“Napoleon’s soldiers admire him”

$$\begin{aligned} & (\lambda n_t. \forall x_t. \text{Soldier}_{t \rightarrow o} x_t \wedge \text{CommanderOf}_{t \rightarrow t} x_t = n_t \\ & \Rightarrow \text{Admires}_{t \rightarrow (t \rightarrow o)} x_t n_t) \text{Napoleon}_t \end{aligned}$$

Axioms in the system

- Alpha-conversion: changing the names of bound variables consistently.
- Beta-contraction: performing λ -application-substitutions inside terms.
- Beta-expansion: infer C from D if D can be inferred from C by one beta-contraction.
- Substitution: from $F_{\alpha \rightarrow o} x_\alpha$, infer $F A_\alpha$ when x not free in F
- Modus Ponens: from $A_o \rightarrow B_o$ and A_o , infer B_o
- Generalization: from $F_{\alpha \rightarrow o} x_\alpha$, infer $\forall x_\alpha. F x_\alpha$ when x not free in F
- Boolean and function extensionality
- Choice: $(\exists x_\alpha. P x) \Rightarrow P (\epsilon P)$
- Axiom of infinity

Dependent types

- not allowing types to depend on terms means no type \mathbb{R}^n of vector spaces, for $n : \text{nat}$
- Calculus of Constructions lifts this restriction
- we assume
 - a universe of types U
 - a type $A : U$
 - a family of types $B : A \rightarrow U$
- dependent functions: $(x : A) \rightarrow B(x)$, also $\prod(x : A)B(x)$
- dependent sums: $(x : A) \times B(x)$, also $\sum(x : A)B(x)$
- if B does not depend on x , i.e., $B(x) = B$ is constant:
 - we get familiar $A \rightarrow B$
 - we get familiar $A \times B$

Logical operations with dependent types

- $A \wedge B$ reduces to $A \times B = (x : A) \times B$
- $A \Rightarrow B$ reduces to $A \rightarrow B = (x : A) \rightarrow B$
- $(\forall x : A)B(x)$ reduces to $(x : A) \rightarrow B(x)$
- $(\exists x : A)B(x)$ reduces to $(x : A) \times B(x)$
- $A \vee B$ reduces to $A + B$
- $\sim A$ reduces to $(x : A) \rightarrow \perp$, for empty type \perp

How is this different from classical logic?

Example

$$\forall m : \text{nat.} \exists n : \text{nat.} m < n \wedge \text{Prime } n$$

$$\prod m : \text{nat.} \sum n : \text{nat.} m < n \times \text{Prime } n$$

Equality and dependent types

- not as straightforward as for simple types
- judgmental equality: normal forms of terms are identical
- can manually define identity relation directly for a type like `nat` (“propositionally equal” `nats`)
- more promising approach: a general “identity type former”
 - does not provide extensional equality (of functions)
 - distinguishes propositional and judgmental equality
- extensional type theory: type checking becomes undecidable
 - but extensional equality (of functions)
 - conflates propositional and judgmental equality

Why logic inside a type theory?

- no separate metalanguage for reasoning
- basic tooling via implementation of type checker
- establish (near-arbitrary) properties of functions and data
- soundness of reasoning reduces to soundness of type theory (rules)