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This document is based on material from the “Interactive Theorem Proving Course” by Thomas Tuerk (<https://www.thomas-tuerk.de>):
<https://github.com/thtuerk/ITP-course>

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Part XV

Advanced Definition Principles



- a relation is a function from some arguments to bool
- the following example types are all types of relations:
 - ▶ : 'a -> 'a -> bool
 - ▶ : 'a -> 'b -> bool
 - ▶ : 'a -> 'b -> 'c -> 'd -> bool
 - ▶ : ('a # 'b # 'c) -> bool
 - ▶ : bool
 - ▶ : 'a -> bool
- relations are closely related to sets
 - ▶ $R\ a\ b\ c \iff (a, b, c) \in \{(a, b, c) \mid R\ a\ b\ c\}$
 - ▶ $(a, b, c) \in S \iff (\forall a\ b\ c. (a, b, c) \in S) \iff a\ b\ c$

- relations are often defined by a set of **rules**

Definition of Reflexive-Transitive Closure

The reflexive-transitive closure of a relation $R : 'a \rightarrow 'a \rightarrow \text{bool}$ can be defined as the least relation $\text{RTC } R$ that satisfies the following inductive rules:

$$\frac{R \ x \ y}{\text{RTC } R \ x \ y} \quad \frac{}{\text{RTC } R \ x \ x} \quad \frac{\text{RTC } R \ x \ y \quad \text{RTC } R \ y \ z}{\text{RTC } R \ x \ z}$$

- if the rules are monotone, a least and a greatest fixpoint exists (by the Knaster-Tarski theorem)
- least fixpoints give rise to **inductive relations**
- greatest fixpoints give rise to **coinductive relations**

- `(Co)IndDefLib` provides infrastructure for defining (co)inductive relations
- given a set of rules `Hol_(co)reln` defines (co)inductive relations
- three theorems are returned and stored in current theory:
 - ▶ a rules theorem — it states that the defined constant satisfies the rules
 - ▶ a cases theorem — this is an equational form of the rules showing that the defined relation is indeed a fixpoint
 - ▶ a (co)induction theorem
- additionally, a strong (co)induction theorem is stored in current theory

Example: Reflexive-Transitive Closure



```
> val (RTC_REL_rules, RTC_REL_ind, RTC_REL_cases) = Hol_reln '  
  (!x y.   R x y                               ==> RTC_REL R x y) /\  
  (!x.     RTC_REL R x x) /\  
  (!x y z. RTC_REL R x y /\ RTC_REL R y z ==> RTC_REL R x z)'
```

```
val RTC_REL_rules = |- !R.  
  (!x y. R x y ==> RTC_REL R x y) /\ (!x. RTC_REL R x x) /\  
  (!x y z. RTC_REL R x y /\ RTC_REL R y z ==> RTC_REL R x z)
```

```
val RTC_REL_cases = |- !R a0 a1.  
  RTC_REL R a0 a1 <=>  
  (R a0 a1 \/ (a1 = a0) \/ ?y. RTC_REL R a0 y /\ RTC_REL R y a1)
```

Example: Transitive Reflexive Closure II



```
val RTC_REL_ind = |- !R RTC_REL'.
  ((!x y. R x y ==> RTC_REL' x y) /\ (!x. RTC_REL' x x) /\
   (!x y z. RTC_REL' x y /\ RTC_REL' y z ==> RTC_REL' x z)) ==>
  (!a0 a1. RTC_REL R a0 a1 ==> RTC_REL' a0 a1)
```

```
> val RTC_REL_strongind = DB.fetch "-" "RTC_REL_strongind"
```

```
val RTC_REL_strongind = |- !R RTC_REL'.
  (!x y. R x y ==> RTC_REL' x y) /\ (!x. RTC_REL' x x) /\
  (!x y z.
   RTC_REL R x y /\ RTC_REL' x y /\ RTC_REL R y z /\
   RTC_REL' y z ==>
   RTC_REL' x z) ==>
  (!a0 a1. RTC_REL R a0 a1 ==> RTC_REL' a0 a1)
```

Example: EVEN

```

> val (EVEN_REL_rules, EVEN_REL_ind, EVEN_REL_cases) = Hol_reln
  '(EVEN_REL 0) /\ (!n. EVEN_REL n ==> (EVEN_REL (n + 2)))';

val EVEN_REL_cases =
  |- !a0. EVEN_REL a0 <=> (a0 = 0) \/ ?n. (a0 = n + 2) /\ EVEN_REL n

val EVEN_REL_rules =
  |- EVEN_REL 0 /\ !n. EVEN_REL n ==> EVEN_REL (n + 2)

val EVEN_REL_ind = |- !EVEN_REL'.
  (EVEN_REL' 0 /\ (!n. EVEN_REL' n ==> EVEN_REL' (n + 2))) ==>
  (!a0. EVEN_REL a0 ==> EVEN_REL' a0)
  
```

- notice that in this example there is exactly one fixpoint
- therefore, for these rules the inductive and coinductive relation coincide

Example: Dummy Relations

```
> val (DF_rules, DF_ind, DF_cases) = Hol_reln
  '(!n. DF (n+1) ==> (DF n))'
```

```
> val (DT_rules, DT_coind, DT_cases) = Hol_coreln
  '(!n. DT (n+1) ==> (DT n))'
```

```
val DT_coind =
  |- !DT'. (!a0. DT' a0 ==> DT' (a0 + 1)) ==> !a0. DT' a0 ==> DT a0
```

```
val DF_ind =
  |- !DF'. (!n. DF' (n + 1) ==> DF' n) ==> !a0. DF a0 ==> DF' a0
```

```
val DT_cases = |- !a0. DT a0 <=> DT (a0 + 1):
val DF_cases = |- !a0. DF a0 <=> DF (a0 + 1):
```

- notice that the definitions of **DT** and **DF** look like a non-terminating recursive definition
- **DT** is always true, i. e. $\vdash !n. DT\ n$
- **DF** is always false, i. e. $\vdash !n. \sim(DF\ n)$

- `quotientLib` allows to define types as quotients of existing types with respect to **partial equivalence relation**
- each equivalence class becomes a value of the new type
- partiality allows ignoring certain values of original type
- `quotientLib` allows to lift definitions and lemmata as well
- details are technical and won't be presented here

- let's assume we have an implementation of finite sets of numbers as binary trees with
 - ▶ type `binset`
 - ▶ binary tree invariant `WF_BINSET : binset -> bool`
 - ▶ constant `empty_binset`
 - ▶ add and member functions `add : num -> binset -> binset`,
`mem : binset -> num -> bool`
- we can define a partial equivalence relation by
`binset_equiv b1 b2 := (`
`WF_BINSET b1 /\ WF_BINSET b2 /\`
`(!n. mem b1 n <=> mem b2 n))`
- this allows defining a quotient type of sets of numbers
- functions `empty_binset`, `add` and `mem` as well as lemmata about them can be lifted automatically

Quotient Types Summary



- quotient types are sometimes very useful
 - ▶ e. g. , rational numbers are defined as a quotient type
 - ▶ used extensively by mathematicians
- there is powerful infrastructure for them
- many tasks are automated
- however, the details are technical and won't be discussed here

- pattern matching ubiquitous in functional programming
- pattern matching is a powerful technique
- it helps to write concise, readable definitions
- very handy and frequently used for interactive theorem proving
- however, it is **not directly supported** by the HOL logic
- representations in HOL4:
 - ▶ sets of equations as produced by `Define`
 - ▶ decision trees (printed as case-expressions)

- we have already used top-level pattern matches with the TFL package
- `Define` is able to handle them
 - ▶ all the semantic complexity is taken care of
 - ▶ no special syntax or functions remain
 - ▶ no special rewrite rules, reasoning tools needed afterwards
- `Define` produces a set of equations
- this is the **recommended** way of doing pattern matching in HOL4

Example

```
> val ZIP_def = Define '(ZIP (x::xs) (y::ys) = (x,y)::(ZIP xs ys)) /\
    (ZIP [] [] = [])'
val ZIP_def = |- (!ys y xs x. ZIP (x::xs) (y::ys) = (x,y)::ZIP xs ys) /\
    (ZIP [] [] = [])
```

- sometimes one does not want to use this compilation by TFL
 - ▶ one wants to use pattern-matches somewhere nested in a term
 - ▶ one might not want to introduce a new constant
 - ▶ one might want to avoid using TFL for technical reasons
- in such situations, case-expressions can be used
- their syntax is similar to the syntax used by SML

Example

```
> val ZIP_def = Define 'ZIP xs ys = case (xs, ys) of
                                (x::xs, y::ys) => (x,y)::(ZIP xs ys)
                                | ([], []) => []'

val ZIP_def = |- !ys xs. ZIP xs ys =
  case (xs,ys) of
    ([], []) => []
  | ([], v4::v5) => ARB
  | (x::xs', []) => ARB
  | (x::xs', y::ys') => (x,y)::ZIP xs' ys'
```

- the datatype package defines case-constants for each datatype
- the parser contains a pattern compilation algorithm
- case-expressions are by the parser compiled to decision trees using case-constants
- pretty printer prints these decision trees as case-expressions again

Example

```
val ZIP_def = |- !ys xs. ZIP xs ys =  
  pair_CASE (xs,ys)  
    (\v v1.  
      list_CASE v (list_CASE v1 [] (\v4 v5. ARB))  
        (\x xs'. list_CASE v1 ARB (\y ys'. (x,y)::ZIP xs' ys'))):
```


- using case expressions feels very natural to functional programmers
- case-expressions allow concise, well-readable definitions
- however, there are also many drawbacks
- there is large, complicated code in the parser and pretty printer
 - ▶ this is outside the kernel
 - ▶ parsing a pretty-printed term can result in a non α -equivalent one
 - ▶ there are bugs in this code (see e. g. Issue #416 reported 8 May 2017)
- the results are hard to predict
 - ▶ heuristics involved in creating decision tree
 - ▶ however, it is beneficial that proofs follow this internal, volatile structure

- technical issues

- ▶ it is tricky to reason about decision trees
- ▶ rewrite rules about case-constants needs to be fetched from `TypeBase`
 - ★ alternative `srw_ss` often does more than wanted
- ▶ partially evaluated decision-trees are not pretty printed nicely any more

- underspecified functions

- ▶ decision trees are exhaustive
- ▶ they list underspecified cases explicitly with value `ARB`
- ▶ this can be lengthy
- ▶ `Define` in contrast hides underspecified cases

Partial Proof Script

```
val _ = prove ('!11 12.  
  (LENGTH 11 = LENGTH 12) ==>  
  ((ZIP 11 12 = []) <=> ((11 = []) /\ (12 = [])))',  
ONCE_REWRITE_TAC [ZIP_def]
```

Current Goal

```
!11 12.  
  (LENGTH 11 = LENGTH 12) ==>  
  (((case (11,12) of  
    ([],[]) => []  
    | ([],v4::v5) => ARB  
    | (x::xs',[]) => ARB  
    | (x::xs',y::ys') => (x,y)::ZIP xs' ys') =  
  []) <=> (11 = []) /\ (12 = []))
```

Partial Proof Script

```
val _ = prove (“!11 12.  
  (LENGTH 11 = LENGTH 12) ==>  
  ((ZIP 11 12 = []) <=> ((11 = []) /\ (12 = [])))“ ,  
  
ONCE_REWRITE_TAC [ZIP_def] >>  
REWRITE_TAC[pairTheory.pair_case_def] >> BETA_TAC
```

Current Goal

```
!11 12.  
  (LENGTH 11 = LENGTH 12) ==>  
  (((case 11 of  
    [] => (case 12 of [] => [] | v4::v5 => ARB)  
    | x::xs' => case 12 of [] => ARB | y::ys' => (x,y)::ZIP xs' ys') =  
    []) <=> (11 = []) /\ (12 = []))
```

Partial Proof Script

```

val _ = prove ('!11 12.
  (LENGTH 11 = LENGTH 12) ==>
  ((ZIP 11 12 = []) <=> ((11 = []) /\ (12 = [])))',
ONCE_REWRITE_TAC [ZIP_def] >>
Cases_on '11' >| [
  REWRITE_TAC[listTheory.list_case_def]

```

Current Goal

```

!12.
  (LENGTH [] = LENGTH 12) ==>
  (((case ([],12) of
    ([],[]) => []
  | ([],v4::v5) => ARB
  | (x::xs',[]) => ARB
  | (x::xs',y::ys') => (x,y)::ZIP xs' ys') =
  []) <=> (12 = []))

```

- case expressions are natural to functional programmers
- they allow concise, readable definitions
- however, fancy parser and pretty-printer needed
 - ▶ trustworthiness issues
 - ▶ proving sanity checking lemmas advisable
- reasoning about case expressions can be tricky and lengthy
- proofs about case expressions often hard to maintain
- therefore, use top-level pattern matching via `Define` if possible

- Common uses of relations:
 - ▶ well-typing relation for a programming language
 - ▶ operational semantics reduction relation of a programming language
 - ▶ operational semantics reduction relation of a hardware device
 - ▶ proof system rules for a logic
- Common reasoning about relations:
 - ▶ if a program is well-typed, it never goes wrong at runtime
 - ▶ proof system is sound and complete
 - ▶ whether the well-typing holds or not is decidable

Example: Proof System for Propositional Logic



Propositional Logic Syntax Fragment

$$\phi = \phi \wedge \phi \mid p$$

Some Propositional Logic Proof Rules

$$\frac{\phi \wedge \psi}{\phi} \text{ ANDE1} \quad \frac{\phi \wedge \psi}{\psi} \text{ ANDE2} \quad \frac{\phi \quad \psi}{\phi \wedge \psi} \text{ ANDI}$$

See <https://kth-step.github.io/itppv-course/lectures/propositional.pdf> for more detailed informal definitions that can be directly encoded in HOL4.

Skeleton definitions in HOL4: <https://github.com/kth-step/itppv-course/tree/master/homeworks/hw6-supplementary>

Example: Untyped Lambda Calculus

Lambda Calculus Syntax

$$t = x \mid \lambda x.t \mid t t'$$

$$v = \lambda x.t$$

Lambda Calculus Semantics

$$\frac{}{(\lambda x.t_1)v_2 \rightarrow \{v_2/x\}t_1} \text{ AX_APP} \quad \frac{t_1 \rightarrow t'_1}{t_1 t \rightarrow t'_1 t} \text{ CTX_APP_FUN}$$

$$\frac{t_1 \rightarrow t'_1}{v t_1 \rightarrow v t'_1} \text{ CTX_APP_ARG}$$

A more detailed informal definition is available at <https://kth-step.github.io/itppv-course/lectures/lambda.pdf>.

The full HOL4 definition is available at <https://github.com/kth-step/itppv-course/tree/master/hol4-examples/untyped-lambda>