

DD2552 Seminar 3: Simply Typed Lambda Calculus and Beyond

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KTH Research Preparation course
Module D: PL Semantics

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Course material

- PFPL chapter 4
- Commentary in Software Foundations
 - <https://softwarefoundations.cis.upenn.edu/plf-current/Stlc.html>
 - <https://softwarefoundations.cis.upenn.edu/plf-current/StlcProp.html>

λ -calculus with evaluation order

CBV

<p>Call-by-value (CBV) λ-calculus (applicative order)</p>	<p>Operational semantics</p>	<p>Inductive relation</p>
<p>Syntax Inductive set</p> <p>x, y, z, \dots variables</p> <p>$M, N ::= x$ terms $M N$ $\lambda x.M$</p> <p>$v ::= \lambda x.M$ values</p>	$\frac{}{(\lambda x.M) v \rightarrow_{\beta} M[v/x]} \beta$ $M \rightarrow_{\beta} M'$ $\frac{M N \rightarrow_{\beta} M' N \quad N \rightarrow_{\beta} N'}{v N \rightarrow_{\beta} v N'}$	
	<p>Properties</p>	<p>Proofs</p>
	<p>Church-Rosser (confluence) Equational theory Turing completeness Fixed-point existence</p>	

Extensions

Natural numbers & addition

x, y, z, \dots	variables
$M, N ::= x$	terms
$M N$	
$\lambda x.M$	
$v ::= \lambda x.M$	values



x, y, z, \dots	variables
n, m, \dots	literals
$M, N ::= x$	terms
n	
$\text{add}(M, N)$	
$M N$	
$\lambda x.M$	
$v ::= \lambda x.M$	values
n	

Extensions – δ rules

Natural numbers & addition

Literal addition

$$\frac{r = m+n}{\text{add}(m,n) \rightarrow r}$$

Context closure

$$\frac{M \rightarrow M'}{\text{add}(M,N) \rightarrow \text{add}(M',N)} \quad \frac{N \rightarrow N'}{\text{add}(v,N) \rightarrow \text{add}(v,N')}$$

Extensions - δ rules

Booleans

Syntax

x, y, z, \dots variables

$M, N, R ::= x$ terms

| true | false

| if M then N
else R

| M N

| $\lambda x:\tau.M$

$v ::= \lambda x:\tau.M$ values

| true | false

Operational semantics

$$\frac{}{(\lambda x.M)v \rightarrow M[v/x]} \beta$$

$$\frac{}{\text{if true then N else R} \rightarrow N} \text{If-true}$$

$$\frac{}{\text{if false then N else R} \rightarrow R} \text{If-false}$$

+ context closure rules

Programs can go wrong

- Reduction not always leads to a value
 - Nontermination
 - Non-value normal forms often make no sense
- Problem gets worse as we keep adding extensions
 - `add(1,true) → ?`
 - `if (λx.x) then λy.true else false → ?`

Type systems

- **Idea:** classify terms by a set of syntax-based rules
- Terms that ‘make sense’ are assigned a **type** (well-typed)
- Terms with the same type have related semantics/behaviour
- Terms that do not have a type are not supposed to be evaluated
- Formally, we have a set of types T , a set of environments $\text{Env} = \text{Var} \rightarrow T$, and a typing judgment relation

$_ \vdash _ : _ \subseteq \text{Env} \times \Lambda \times T$

$\Gamma \vdash 1 : \text{nat}$

$\Gamma \vdash \text{true} : \text{bool}$

$\Gamma \vdash \text{add}(1,2) : \text{num}$

Why types?

- lack of restrictions in formal systems can lead to contradictions (paradoxes)
- types can enforce enough discipline to rule out contradictions
- “set of all sets” vs. “class of all sets” vs. hierarchy of classes

Why Simply Typed Lambda Calculus?

- possibly simplest meaningful typesystem for lambda calculus (add function types)
- showcases why we have (several) types in functional languages
- stepping stone to practical languages like CakeML
- usually abbreviated STLC

What is STLC?

- lambda calculus with a typing relation
- a basis for metatheory (safety and progress)
- benchmark for formal metatheory

Lambda Calculus syntax

t	$::=$		term
		x	variable
		$\lambda x.t$	bind x in t lambda
		$t t'$	app
		(t)	S
		$[t/x]t'$	M
v	$::=$		value
		$\lambda x.t$	lambda
typ, T	$::=$		types
		\circ	base type
		$T_1 \rightarrow T_2$	function types

Lambda Calculus reduction reminder

$$\frac{}{(\lambda x.t_{12}) v_2 \longrightarrow [v_2/x]t_{12}} \quad \text{RED_AX_APP}$$

$$\frac{t_1 \longrightarrow t'_1}{t_1 t \longrightarrow t'_1 t} \quad \text{RED_CTX_APP_FUN}$$

$$\frac{t_1 \longrightarrow t'_1}{v t_1 \longrightarrow v t'_1} \quad \text{RED_CTX_APP_ARG}$$

STLC typing relation

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \text{ TYPING_VAR}$$

$$\frac{\Gamma, x : T_1 \vdash t : T_2}{\Gamma \vdash \lambda x.t : T_1 \rightarrow T_2} \text{ TYPING_ABS}$$

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 t_2 : T_2} \text{ TYPING_APP}$$

Instantiating STLC with booleans

t	$::=$		term
		x	variable
		$\lambda x.t$	bind x in t lambda
		$t t'$	app
		if t then t' else t''	conditional
		true	true
		false	false
		(t)	S
		$[t/x]t'$	M
v	$::=$		value
		$\lambda x.t$	lambda
typ, T	$::=$		types
		Bool	bool type
		$T_1 \rightarrow T_2$	function types

Instantiating STLC with booleans

$$\frac{}{(\lambda x. t_{12}) v_2 \longrightarrow [v_2/x]t_{12}} \quad \text{RED_AX_APP}$$

$$\frac{t_1 \longrightarrow t'_1}{t_1 t \longrightarrow t'_1 t} \quad \text{RED_CTX_APP_FUN}$$

$$\frac{t_1 \longrightarrow t'_1}{v t_1 \longrightarrow v t'_1} \quad \text{RED_CTX_APP_ARG}$$

$$\frac{}{\text{if true then } t_1 \text{ else } t_2 \longrightarrow t_1} \quad \text{RED_IF_TRUE}$$

$$\frac{}{\text{if false then } t_1 \text{ else } t_2 \longrightarrow t_2} \quad \text{RED_IF_FALSE}$$

$$\frac{t_1 \longrightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \longrightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3} \quad \text{RED_IF}$$

Instantiating STLC with booleans

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \text{ TYPING_VAR}$$

$$\frac{\Gamma, x : T_1 \vdash t : T_2}{\Gamma \vdash \lambda x. t : T_1 \rightarrow T_2} \text{ TYPING_ABS}$$

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 t_2 : T_2} \text{ TYPING_APP}$$

$$\frac{}{\Gamma \vdash \text{true} : \text{Bool}} \text{ TYPING_TRUE}$$

$$\frac{}{\Gamma \vdash \text{false} : \text{Bool}} \text{ TYPING_FALSE}$$

$$\frac{\Gamma \vdash t_1 : \text{Bool} \quad \Gamma \vdash t_2 : T_1 \quad \Gamma \vdash t_3 : T_1}{\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T_1} \text{ TYPING_IF}$$

Example typing derivations

$x : \text{bool} \in \Gamma'$	$y : \text{bool} \in \Gamma'$	$\Gamma' \vdash \text{true} : \text{bool}$	$\Gamma' \vdash \text{false} : \text{bool}$
<hr/>	<hr/>	<hr/>	<hr/>
$\Gamma' \vdash x : \text{bool}$	$\Gamma' \vdash \text{if } y \text{ then true else false} : \text{bool}$		$\Gamma' \vdash \text{false} : \text{bool}$
<hr/>			
$\Gamma, x:\text{bool}, y:\text{bool} \vdash \text{if } x \text{ then (if } y \text{ then true else false) else false} : \text{bool}$			
<hr/>			
$\Gamma, x:\text{bool} \vdash (\lambda y:\text{bool}. \text{if } x \text{ then (if } y \text{ then true else false) else false}) : \text{bool} \rightarrow \text{bool}$			
<hr/>			
$\Gamma \vdash (\lambda x:\text{bool}. \lambda y:\text{bool}. \text{if } x \text{ then (if } y \text{ then true else false) else false}) : \text{bool} \rightarrow \text{bool} \rightarrow \text{bool}$			

Properties

Canonical forms

- Well-typed values are of a specific form that depends on their type.
- **Canonical Forms Lemma:** Assume M is a value.
 - $\Gamma \vdash M : \sigma \rightarrow \tau \Rightarrow M = \lambda x:\sigma. N$ for some x, N .
 - $\Gamma \vdash M : \text{bool} \Rightarrow M = \text{true}$ or $M = \text{false}$
- **Proof.** Trivial by inspection of the typing rules and definition of values.

STLC property: progress

Pierce et al.:

“closed, well-typed terms are not stuck: either a well-typed term is a value, or it can take a reduction step.”

Theorem

For all terms t and types T , if $\bullet \vdash t : T$, then t is a value or there exists t' such that $t \longrightarrow t'$.

Progress

- If $\vdash M : \sigma$, either M is a value or $\exists N.M \rightarrow N$
- **Proof.** Induction on typing derivation
 - (Var): $\vdash x : \sigma$, not possible
 - (Bool-1, Bool-2, Abs): Trivial
 - $\vdash \text{true}, \text{false} : \text{bool}$ or $\vdash \lambda x:\tau.M : \tau \rightarrow \sigma$
 - (App): $\vdash M N : \sigma$, and $\vdash M : \tau \rightarrow \sigma$, $\vdash N : \tau$
 - By IH, either M is a value or it can take a step.
(cont)

Progress (2)

- Case M is a value: Now by IH then N is either a value or can take a step.
 - Case N is a value: By canonical forms lemma, M is an abstraction, so we have a redex.
 - Case N can take a step: $M N$ can take a step by context closure.
- Case M can take a step: $M N$ can take a step by context closure.
- (If): by a similar case analysis after applying IH.

STLC property: preservation

Pierce et al.:

if a closed, well-typed term t has type T and takes a step to t' , then t' is also a closed term with type T . In other words, the small-step reduction relation preserves types.

Theorem

For all terms t, t' and types T , if $\bullet \vdash t : T$ and $t \longrightarrow t'$, then $\bullet \vdash t' : T$.

Preservation

- If $\Gamma \vdash M : \sigma$ and $M \rightarrow N$ then $\Gamma \vdash N : \sigma$
- **Proof.** By induction on the derivation of $M \rightarrow N$.
 - Case (β): $M = (\lambda x:\tau.M_1) M_2$, hence
 $N = M_1[M_2/x]$. Result follows by Subst. lemma (omitted).
 - Case context rules: Similar result, typing is closed under contexts (omitted).
 - Case (If-true): $M = \text{if true then } M_1 \text{ else } M_2$, $N = M_1$.
From $\Gamma \vdash M : \sigma$ we know $\Gamma \vdash M_1 : \sigma$.
 - Case (If-false): analogous

Properties

Type system Soundness

- Soundness = progress + preservation
- Progress:
 - If $\vdash M : \sigma$, either M is a value or $\exists N.M \rightarrow N$
- Preservation:
 - If $\Gamma \vdash M : \sigma$ and $M \rightarrow N$ then $\Gamma \vdash N : \sigma$

Properties

- Normal forms and nontermination
 - Ω is not well-typed
 - (Weak) Normalisation: All well-typed terms have a normal form
- Fixed points?
 - Y is not well-typed

Fixed points

$M, N, R ::= x$	terms
$M N$	
$\text{true} \mid \text{false}$	
$\text{if } M \text{ then } N$ $\text{else } R$	
$\lambda x:\tau.M$	
$\text{fix } M$	

$$\frac{\Gamma \vdash M : \tau \rightarrow \tau}{\Gamma \vdash \text{fix } M : \tau} \text{ ty-fix}$$
$$\frac{}{\text{fix } M \rightarrow M (\text{fix } M)} \text{ fix}$$

Russell's Paradox

- Y can be seen as an instance of Russell's paradox
- Consider sets represented by characteristic functions
 - $g = \lambda x:\text{bool}. \neg(x \ x)$
“the set of all sets that don't contain themselves”
 - $g \ g \ ?$
 - $g \ g =_{\beta} \neg(g \ g)$

Typing Ω fails

?

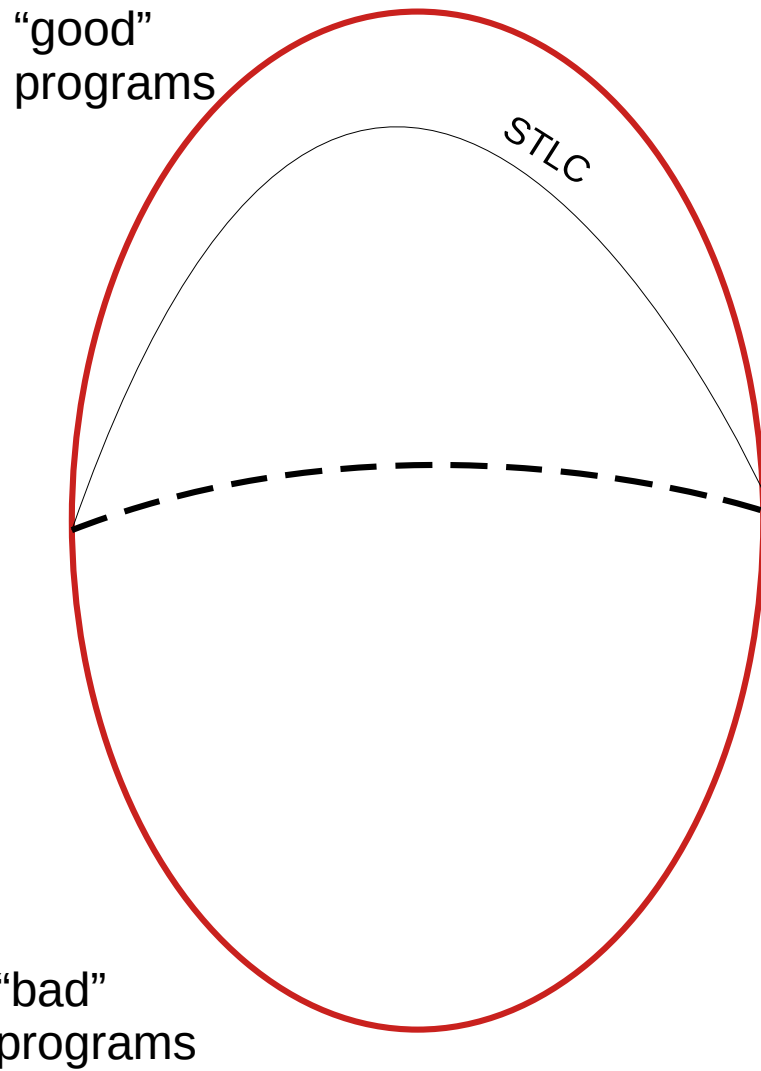
$$\Gamma, x:\text{bool} \vdash x : \tau \rightarrow \sigma \quad \Gamma, x:\text{bool} \vdash x : \tau$$

$$\Gamma, x:\text{bool} \vdash x x : \sigma$$

$$\Gamma \vdash (\lambda x:\text{bool}.x x) : \text{bool} \rightarrow \sigma \quad \Gamma \vdash (\lambda x:\text{bool}.x x) : \text{bool}$$

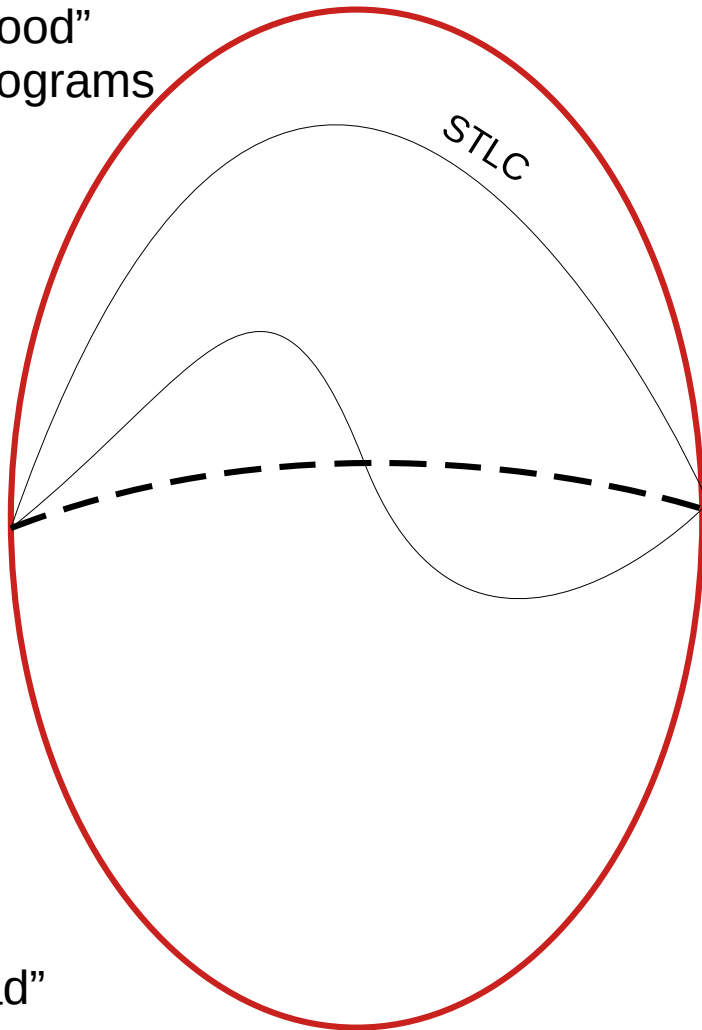
$$\Gamma \vdash (\lambda x:\text{bool}.x x) (\lambda x:\text{bool}.x x) : \sigma$$

Well-typed terms



Well-typed terms

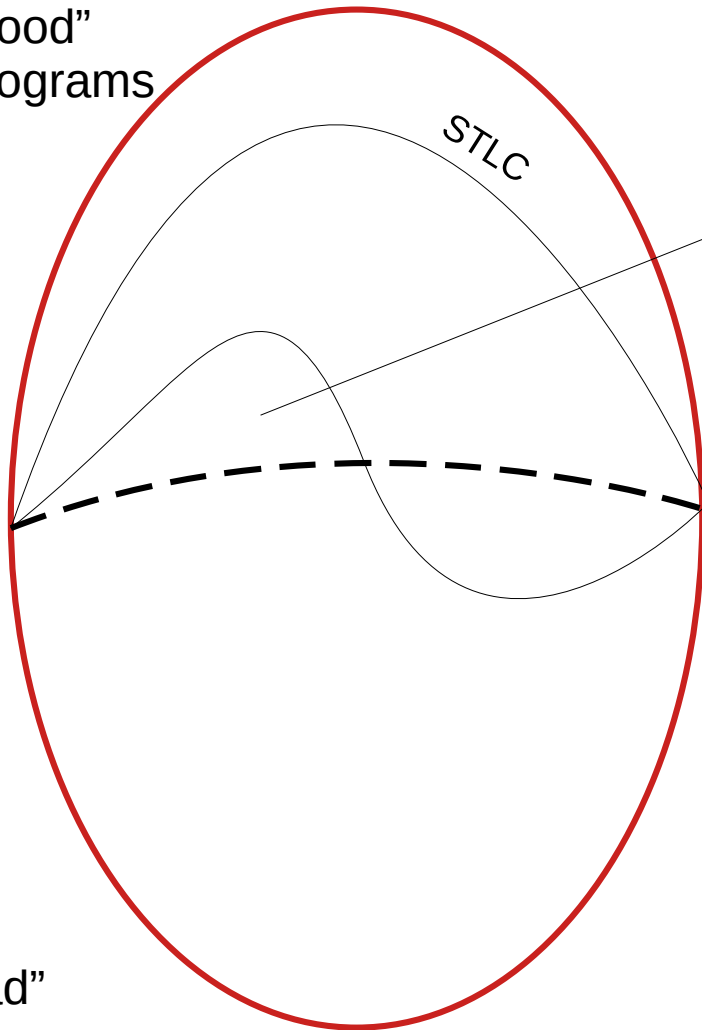
“good”
programs



“bad”
programs

Well-typed terms

“good”
programs

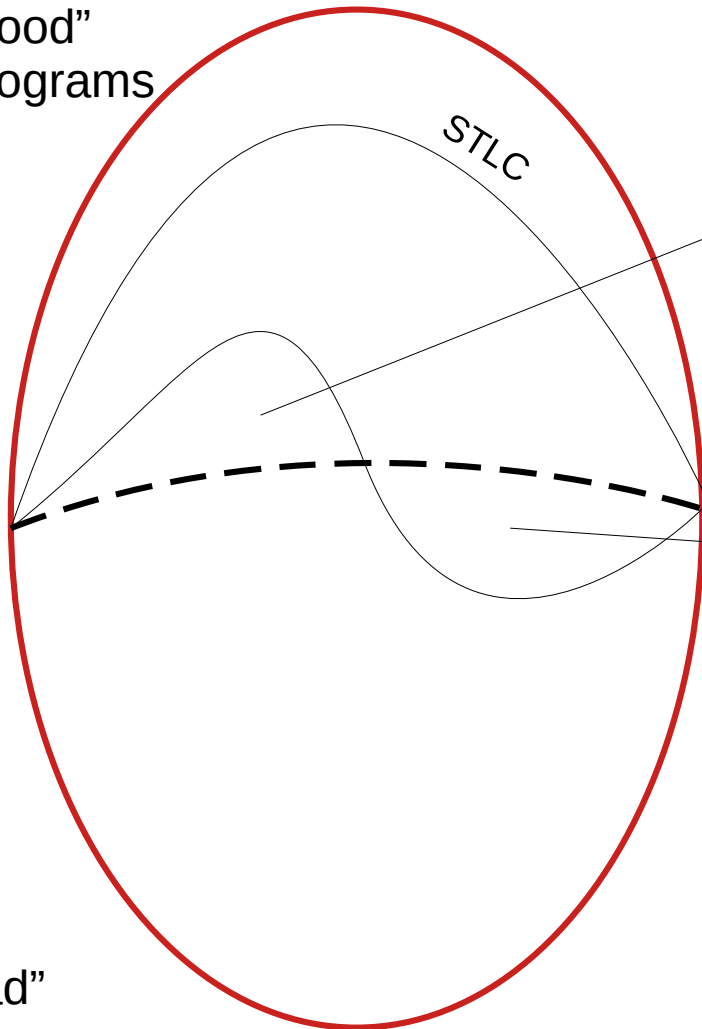


if true then 1 else false

“bad”
programs

Well-typed terms

“good”
programs



if true then 1 else false

Nontermination
Division by zero, exceptions, etc.

“bad”
programs

Summary

- Lambda calculus extensions
- Simply Typed Lambda Calculus
 - Statically avoid nonsensical terms
 - Metatheory:
 - CR Type soundness
(Progress+Preservation)
 - Strong normalisation
 - Lost: fixed point theorem (thus gen.
recursion)

Towards more realistic typed languages

- convenient to **annotate** types in programs
- we also need a **datatype definition** mechanism so preservation/progress proofs do not need to change with every new kind of data
- separate typing relations for:
 - patterns in pattern matching
 - expressions
 - definitions (of functions, etc.)
 - programs

Example Language: OCaml Light (2008)

OCaml Light semantics is a core ML, excluding only modules and objects

- variant data types, type `t = I of int | C of char`
- record types, type `t = { f : int ; g : bool }`
- parametric type constructors, type `0 a t = C of 0 a`
- recursive and mutually recursive combinations of the above
- exceptions
- values

Example Language: CakeML (2012-)

- a substantial subset of Standard ML
- modules and signatures, but no functors
- bootstrapped compiler with type checking

Properties of the CakeML Language



- impure language in the SML family
- eagerly evaluated
- semantics given in functional big-step style
- supports IO and FFI
- all integers are unbounded

Syntax of CakeML vs. Standard ML



- CakeML has curried Haskell-style constructor syntax
- constructors in CakeML must begin with an uppercase letter
- constructors must be fully applied
- alpha-numeric variable and function names begin with a lowercase letter
- CakeML lacks SML's records, functors, open and (at present) signatures
- CakeML capitalises True, False and Ref

- right-to-left evaluation order
- CakeML has no equality types
- semantics of equality is different from SML and OCaml
- multi-argument functions

Hello World:

```
print "Hello world!\n";
```

Fibonacci with argument from CLI:

```
fun fiba i j n = if n = 0 then i else fiba j (i+j) (n-1);
let
  val v = Option.valueOf (Int.fromString
    (List.hd (CommandLine.arguments())))
in
  TextIO.print ((Int.toString (fiba 0 1 v)) ^ "\n")
end
handle _ => TextIO.print_err ("usage: "
  ^ (CommandLine.name()) ^ " <n>\n");
```

```
fun foldl f e xs =
  case xs of [] => e
  | (x::xs) => foldl f (f e x) xs;

fun reverse xs =
  let
    fun append xs ys =
      case xs of [] => ys
      | (x::xs) => x :: append xs ys;
    fun rev xs =
      case xs of [] => xs
      | (x::xs) => append (rev xs) [x]
  in
    rev xs
  end;
```

Example Using CakeML as Compiler



Download the pre-compiled CakeML, and put “hello world” program in `hello.cml`:

```
$ make hello.cake
$ ./hello.cake
Hello world!
```

Compiler takes 20+ hours to bootstrap in HOL4!

- imperative programs handled via monads in HOL4
- proof-producing synthesis in HOL4 via **translator**
- post-hoc verification using separation logic

See CakeML journal paper for overview:

<https://cakeml.org/jfp19.pdf>